# <u>Rounding</u>



### What do I need to be able to do?

- To round numbers to the nearest 10, 100, 1000 etc.
  - To round numbers to nearest 1, 2 & 3 decimal places
- Round numbers to the nearest 1 significant figure.
- Round numbers to the nearest 2 or 3 significant figures

#### Key Vocabulary

| Round       | Making a number simpler but keeping its value close to what it was. The result is less accurate |  |
|-------------|---|--|
| Significant | The number of digits that are meaningful; they have an accuracy matching our measurements       |  |
| Integer     | A number with no fractional part  |  |
| Decimal     | Based on 10. Decimal number is often used to mean a number that uses a decimal point            |  |
| Lower Bound | A value that is less than or equal to every element of a set of data                            |  |
| Upper Bound | A value that is greater than or equal to every element of a set of data                         |  |



| Errar In   | torvale  | Component Knowledae  |
|--|--|--|
|  | lervais  | To use understand how to round to different  |
|  |  | degrees of accuracy.   |
|  | 1  | <ul> <li>To be able to write error intervals when rounding</li> </ul>  |
|  |  | using correct inequality notation  |
|  |  | To be able to write error intervals when rounding  |
|  | 1  | • To be able to write error intervals when rounding  |
| · · · · · · · · · · · · · · · · · · ·  |  | using correct mequality notation.  |
|  | <u>Key V</u>   | ocabulary  |
| Rounding   | Rounding means making  | a number simpler but keeping its value close to what it  |
|  | was. The result is less acc  | curate, but easier to use.   |
| Accuracy   | How close the rounded v  | value is to the original value.  |
| Place value  | The value of the digit in a  | a number   |
| Lower bound  | The smallest possible val  | ue that can be rounded to the number given.  |
| Upper bound  | The largest possible value   | e the rounded value can take.  |
| Truncation   | Truncation comes from t  | he word truncare meaning "to shorten" The number is  |
| Trancation   | cut off at a certain point.  |  |
| Inequality notation  | Symbols used to describe   | e the relationship between two expressions that are not  |
|  | equal to one another.  |  |
| The value, n, can  | be greater or equal to   | n < The value, n, can only be less than this number but  |
| this number.   |  | we use it to make any calculations easier to   |
|  |  | perform, should we need to.  |
| rror intervals – re<br>xample 1- Frank rounds<br>earest ten. His result is !<br>nterval for y.   | ounding according to p<br>a number, y, to the<br>50 Write down the error   | <u>lace value</u><br>Example 2- Freya rounds a number, n, to one<br>decimal place. Her result is 6.4 Write down the<br>error interval for n.   |
| egin by finding the ten, i   | n this case, greater than  | Begin by finding the tenth, in this case, greater thar   |
| nd less than 50.   |  | and less than 6.4. (Note: 1dp = tenths column.)  |
| Range of va  | alues y can take   |  |
|  |  | Range of values n can take   |
|  |  | Range of values n can take   |
|  |  | Range of values n can take   |
| 45   | 55   | Range of values n can take   |
| 45<br>40   | 55 60  | Range of values n can take         6.3       6.35       6.4       6.45         6.3       6.4       6.5   |
| 45<br>40<br>he midpoint between<br>he lower bound.   | 55<br>50 60<br>40 and 50 is 45. This is  | Range of values n can take<br>6.3 6.35 6.4 6.45 6.5<br>The midpoint between 6.3 and 6.4 is 6.35. This<br>is the lower bound.   |
| 45<br>40<br>he midpoint between<br>he lower bound.<br>he midpoint between<br>pper bound (this can n<br>arge as 54.99999999<br>vith. Additionally, we u | 55<br>50<br>60<br>40 and 50 is 45. This is<br>50 and 60 is 55. This the<br>ever = 55 but can be as<br>55 is easier to calculate<br>se < as well. | Range of values n can take<br>6.3 6.35 6.4 6.45 6.5<br>The midpoint between 6.3 and 6.4 is 6.35. This<br>is the lower bound.<br>The midpoint between 6.4 and 6.5 is 6.45. This<br>the upper bound (this can never = 6.45 but can<br>be as large as 6.49999999 6.45 is easier to<br>calculate with. Additionally, we use < as well. |

The answer is  $45 \le y < 55$ .

# Error intervals - rounding according to significant figures

Depending on the size of the number, the rounding will change when rounding to significant figures. Rounding like this keeps all numbers rounded to the same degree of accuracy relative to the size of the number.

### Example 3- A number, g, is 15,000 when rounded to 2 significant figures. Write down the error interval.

Begin by finding the place value of the 2<sup>nd</sup> significant figure, in this case, this is 5000. This means we are rounding to 2 sig figs = rounding to nearest thousand.



The midpoint between 14,000 and 15,000 is 14500. This is the lower bound.

The midpoint between 15,000 and 16,000 is 15,500. This the upper bound.

The answer is  $14,500 \le g < 15,500$ .

Error intervals - truncation

# Example 4- A number, x, is 0.07 when rounded to 1 significant figure. Write down the error interval.

Begin by finding the place value of the 1<sup>st</sup> significant figure, in this case, this is 0.07. This means we are rounding to 1 sig fig =rounding to nearest hundredth.



The midpoint between 0.06 and 0.07 is 0.065. This is the lower bound.

The midpoint between 0.07 and 0.08 is 0.075. This the upper bound.

The answer is  $0.065 \le x < 0.075$ .

Be careful when reading error interval questions as truncating is not rounding like place value. The number has been "chopped", which means the value given <u>IS THE LOWER BOUND.</u> It commonly applies to decimals. Example 5- State the error interval of 4.5 when it has been truncated to 1 decimal place.

Begin by finding the tenth, in this case, greater than 4.5. (**Note: 1dp = tenths column.)** This is the upper bound.

Remember: the value cannot equal 4.6!





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#### Fractions, decimals,

#### <u>Component Knowledge</u>



#### & Percentages

- Convert between simple fractions, decimals and percentages.
- Order fractions, decimals and percentages by converting.

#### Key Vocabulary

| Fraction             | Made up of a numerator (top) and denominator (bottom). Compares parts in    |
|----------------------|---|
|                      | question to total number of parts.  |
| Integer              | Whole number  |
| Ascending order      | Place numbers in order from smallest to largest                             |
| Descending order     | Place numbers in order from largest to smallest                             |
| Percentage (percent) | 'Out of' (per) one hundred (cent)   |
| Decimal              | Comparable number to a fraction or mixed number, written using place value, |
|                      | e.g. $\frac{2}{5} = 0.4$ , or $3\frac{3}{4} = 3.75$                         |
|                      |   |

#### Convert % to fraction:



Convert decimal to a fraction

Use place value to convert to fraction out of 10, 100, 1000, etc

 $eg \ 0.8 = \frac{8}{10}$ then simplify where possible

 $eg \frac{8}{10} becomes \frac{4}{5}$ 

Units

Hundred Ten Unit

**Place Value** 

8

Decimals

Hundredth, <u>100</u> Thousandth, <u>10</u> Fen thousandth

#### Convert % to fraction to decimal:



fraction out of 
$$100 = \frac{100}{100}$$
  
eg  $\frac{126}{1000}$  becomes  $\frac{12.6}{100} = 12.6\%$ 







# Expanding single

# <u>brackets</u>



### Component Knowledge

To be able to expand a single bracket, including problems with powers.

#### Key Vocabulary

| Expression | A mathematical statement written using symbols, numbers or letters.     |  |
|------------|---|--|
| Simplify   | In general, an expression is in simplest form when it is easiest to use |  |
| Expand     | Expand is when we multiply to remove the ( )                            |  |
| Expand     |   |  |



Expanding brackets involves using the skills of simplifying algebra. Remember that  $2 \times a = 2a$ 

#### Example

Expand 4(3n+y). = $4 \times 3n + 4 \times y$ = 12n + 4y

Using arrows

Expand:

7 (3 + a) = 21 + 7a

 $3x(5x+2) = 15x^2 + 6x$ 

# $3 \times a = 3a$ $3 \times 5 = 15$ 3a + 15

### Expanding and simplifying

To expand and simplify more than one bracket, first expand each bracket then collect like terms.

2(5 + a) + 3(2 + a) = 10 + 2a + 6 + 3a= 5a + 16 Note - collect like terms to simplify

# 4(x+2)-2(x+2) = 4x+8-2x-4

Note: Remember the rules when multiplying negatives, -2 multiplied by x = -2x

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# **Expanding Double**



# **Brackets**

#### Component Knowledge

- To use algebraic notation when multiplying terms.
- To be able to expand double brackets and simplify where necessary.
- Use identity notation correctly.

### Key Vocabulary

| Expand                | Multiplying out a bracket.   |
|-----------------------|--|
| Term                  | Either a single number or variable, or the product of several numbers or variables.  |
| Collecting like terms | Simplifying an expression by grouping the same type of terms together.   |
| Identity              | An equality that relates one variable to another. It will be equal for ALL values of the variable, unlike an equation which gives a single solution. |
|                       |  |

#### Expanding double brackets

Expanding double brackets is long multiplication using algebraic terms as well as numerical values. There are 2 common ways of completing this.

Example 1 -Expand (x + 4)(x + 6)



We multiply all terms together (this can be known as FOIL method:

$$x \times x = +x^{2}$$

$$x \times 6 = +6x$$

$$4 \times x = +4x$$

$$4 \times 6 = +24$$

$$(x + 4)(x + 6) \equiv x^{2} + 6x + 4x + 24$$

We now collect like terms:

$$\equiv x^2 + 10x + 24$$

Example 1 - Expand (x + 4)(x + 6)

We can also use an area model (also known as the grid method).



We have still multiplied all the terms together, like the previous method, but they remain in the grid. We can see all 4 terms in the expanded expression:

 $(+x^2 + 6x + 4x + 24).$ 

We now collect like terms:

 $(x+4)(x+6) \equiv +x^2 + 10x + 24$ 



### Function machines and

### solving 1 and 2 step

### equations



### <u>Component Knowledge</u>

- To be able to use function machines to find the input and output value.
- To be able to solve one-step equations.
- To be able to solve two-step equations.

#### Key Vocabulary **Function Machine** Takes an input value, performs some operations and produces an output value. Operation Common operations are addition, subtraction, multiplication and division. The operation of another function. Inverse Equation a mathematical statement that shows that two mathematical expressions are equal To find the solution Solve Function Machines 12 INPUT x 3 OUTPUT To find the input, start with the input and work If the input is 5 the calculation is backwards doing the inverse operations of the 5 x 3 = 15 function machine. 15 + 4 = 19**One- step equations** To solve a one-step equation, you need to do the inverse operation. 🛚 x + 5 5x = 30 +3 +3 The inverse of multiplying is The inverse of subtracting is The inverse of addition is dividing. subtraction. addition. We divide 30 by 5. We add 3 to 7. We subtract 4 from 9. The inverse of dividing is multiplying. We multiply 2 by 3.



# Solve equations



# both sides

unknown on

#### Component Knowledge

- Solve equations with unknown on both sides
- Solve equations with unknown on both sides with brackets
- Solve equations with unknown on both sides with fractions
- Solve equations with unknown on both sides after forming

#### <u>Key Vocabulary</u>

| To find a value (of values) that satisfies an equation      |
|---|
| An equation says that two things are equal                  |
| Symbols used in pairs to group things together              |
| The operation that reverses the effect of another operation |
| The number on its own, not attached to a letter             |
|   |

#### Solve equations with unknown on both sides



Step 1: Collect the variables (like terms) together, to do this find the inverse operation of the smallest number of x's. Whatever you do to one side, do the same to the other side.

Step 2: Complete the inverse operations to find x. Always follow the inverse of the order of operations (Bidmas). Here subtract 1 is the inverse of adding 1.

Step 3: Continue to find the inverse operations. Divide by the number in front of the unknown.

Solve equations with unknown on both sides involving brackets

Solve equations with unknown on both sides with fractions



Start by removing any values on the denominator. To do this complete the inverse operation. Here the inverse of divide by 3 is to multiply both sides by 3. Remember every term on the LHS must be multiplied by 3. You can use expanding brackets here to remember to multiply both terms by 3.

Solve equations with unknown on both sides after forming it

Find the value of x.



This is a rectangle. Both of the sides with expressions on them are equal to each other so you can form an equation to show this and then solve as before.

$$7x - 15 = 2x + 5$$

$$-2x = -2x$$

$$5x - 15 = 5$$

$$-15 = -15$$

$$5x = 20$$

$$\div 5 = 20$$

$$\div 5$$

$$x = 4$$

$$5 = 5$$
  

$$-15$$
  

$$x = 20$$
  

$$5 = 5$$
  

$$x = 4$$
  

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| NotationNotation<br>$x \ge 1$ means x is greater than or equal to<br>$x \le 6$ means x is less than or equal to1 $x = 6$ means x is less than or equal to<br>$x = 6$ means x is less than or equal to1 $x = 1$ means x is less than or equal to<br>$x = 6$ means x is less than or equal to1 $x = 6$ means x is less than or equal to<br>$x = 6$ means x is less than or equal to1 $x = 1$ means $x = 1$ <  | Inequalit<br>WFS  | ties<br>• Un<br>• Re<br>nu<br>• De<br>• Fo   | <u>Component Knowledge</u><br>derstand and use inequality notation<br>present the solution set of an inequality on a<br>mber line<br>cide whether a number satisfies an inequality<br>rm an inequality from a question and solve it  |
|---|---|--|--|
| Notation $x > 2$ means x is greater than 2 $x < 3$ means x is less than 3 $x < 1$ means x is greater than or equal to 1 $x \le 6$ means x is less than or equal to 6The set of numbers satisfying an inequality can be represented on a number line:  | Inequality<br>Less than<br>Less than or equal to<br>Greater than<br>Greater than or equal to<br>Integer   | An inequality shows that two<br>This is shown by the symbol<br>This is shown by the symbol<br>This is shown by the symbol<br>This is shown by the symbol<br>A whole number | <pre>&gt; quantities are (may) not be equal &lt; &lt; </pre> ≤   |
| The set of numbers <i>satisfying</i> an inequality can be <i>represented</i> on a number line:  | Notation<br>x > 2 means $x$ is grean<br>x < 3 means $x$ is less<br>$x \ge 1$ means $x$ is grean<br>$x \le 6$ means $x$ is less  | ater than 2<br>than 3<br>ater than or equal to 1<br>than or equal to 6   | Examples: $x \ge 1$ is true for $x = 6, 2.5$ and 1 $x < 5$ is false for $x = 10, 5.05$ and 5The set of <i>integers</i> which satisfy $-2 \le x < 3$ is $\{-2, -1, 0, 1, 2\}$   |
| x is less than 4 x < 4<br>x is less than or equal to 5 x < 5 Filled in<br>to t filled in x is greater than 6 x > 6<br>Filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x ≥ 7<br>to t filled in x is greater than or equal to 7 x | The set of number<br>x is less than 4 x < 4<br>x is less than or equal to<br>Not filled in x is greater<br>filled in x is greater<br>y is greater<br>y is greater<br>y is greater<br>y is greater<br>y is greater | rs satisfying an inequality<br>4<br>4<br>4<br>5<br>4<br>5<br>5<br>4<br>5<br>5<br>5<br>5<br>5<br>5<br>5<br>5  | can be represented on a number line:<br>$ \begin{array}{c}  & 2 < x < 10 \\  & 4 & 4 & 4 \\  & 2 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 \\  & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 & 4 & $ |



# <u>Rearranging</u>



# simple formulae

Component Knowledge

- To rearrange formulae using one inverse operation.
- To rearrange formulae using two inverse operations.





# **Substitution**



• To substitute positive and negative numbers into expressions with one, or more, variables.



| Key Vocabulary   |   |   |   |  |
|--|---|---|---|--|
| Expression   | A maths ser   | ntence that includes  | a minimum of 2 variables, including an  |  |
| Term   | Either a sing   | rm and at least one<br>gle number or variat   | operation.<br>ole, or the product of several numbers or   |  |
|  | variables.  | variables.  |   |  |
| Substitute   | To exchange   | e an unknown varial<br>/equation/formula  | ble for a number in an  |  |
|  |   |   |   |  |
| :  | •••••   | Substitution_fo   | nmula   |  |
| For example. The tin   | ne in minutes to cook   | a chicken is given by t   | he formula:   |  |
|  | Time = $40$ r   | minutes per kilogran  | n plus 20 minutes   |  |
| Find how long it ta  | akes to cook a 5kg ch   | nicken.   |   |  |
| Here we substitut  | e 5kg into the formu  | ıla. So, Tim  | ne= 40 x 5 +20 = <u>220 minutes</u>   |  |
| The formula for speed is shown: $Speed = \frac{Distance}{Time}$  |   |   |   |  |
| Find the average s   | peed when travelling  | g 150 miles in 4 hour   | ·S.   |  |
| Here we substitut  | e Distance = 150 and  | l Time = 4 into the f   | ormula, Speed = $\frac{150}{10} = 37.5mnh$  |  |
|  |   |   | 4 or only 10  |  |
|  | Su  | hetitution_exnn   | •   |  |
|  | <u> </u>  | DSTITUTION-expr   | essions   |  |
| Example 1  | Example 2   | Example 3   | Example 4   |  |
| Example 1<br>f = p + 4. find   | Example 2<br>f = 2p + 4. find   | Example 3<br>$f = t^2$ . find the   | Example 4<br>$f = \frac{t^2}{\pi t^2}$ . find the value of f when t = -6, y =   |  |
| Example 1<br>f = p + 4. find<br>the value of $f$<br>when $p = 6$ .   | Example 2<br>f = 2p + 4. find<br>the value of $f$<br>when $p = -6$ .  | Example 3<br>$f = t^2$ . find the<br>value of f when<br>t = -6.   | Example 4<br>$f = \frac{t^2}{5y}$ . find the value of $f$ when t = -6, y =<br>4.2   |  |
| Example 1<br>f = p + 4. find<br>the value of $f$<br>when $p = 6$ .<br>We substitute 6  | Example 2<br>f = 2p + 4. find<br>the value of $f$<br>when $p = -6$ .<br>We substitute -6  | Example 3<br>$f = t^2$ . find the<br>value of f when<br>t = -6.<br>We substitute -  | Example 4<br>$f = \frac{t^2}{5y}$ . find the value of $f$ when t = -6, y =<br>4.2<br>We substitute -6 for t and 4.2 for y in the  |  |
| Example 1<br>f = p + 4. find<br>the value of $f$<br>when $p = 6$ .<br>We substitute 6<br>for p in the  | Example 2<br>f = 2p + 4. find<br>the value of $f$<br>when $p = -6$ .<br>We substitute -6<br>for p in the  | Example 3<br>$f = t^2$ . find the<br>value of f when<br>t = -6.<br>We substitute -<br>6 for t in the  | Example 4<br>$f = \frac{t^2}{5y}$ . find the value of $f$ when t = -6, y =<br>4.2<br>We substitute -6 for t and 4.2 for y in the<br>formula.  |  |
| Example 1<br>f = p + 4. find<br>the value of $f$<br>when $p = 6$ .<br>We substitute 6<br>for p in the<br>formula.  | Example 2<br>f = 2p + 4. find<br>the value of $f$<br>when $p = -6$ .<br>We substitute -6<br>for p in the<br>formula.  | Example 3<br>$f = t^2$ . find the<br>value of $f$ when<br>t = -6.<br>We substitute -<br>6 for t in the<br>formula.  | Example 4<br>$f = \frac{t^2}{5y}$ . find the value of $f$ when t = -6, y =<br>4.2<br>We substitute -6 for t and 4.2 for y in the<br>formula.<br>$f = \frac{(-6)^2}{5(2.4)}$   |  |
| Example 1<br>f = p + 4. find<br>the value of $f$<br>when $p = 6$ .<br>We substitute 6<br>for p in the<br>formula.<br>f = (6) + 4   | Example 2<br>f = 2p + 4. find<br>the value of $f$<br>when $p = -6$ .<br>We substitute -6<br>for p in the<br>formula.<br>f = 2(-6) + 4   | Example 3<br>$f = t^2$ . find the<br>value of $f$ when<br>t = -6.<br>We substitute -<br>6 for t in the<br>formula.<br>$f = (-6)^2$  | Example 4<br>$f = \frac{t^2}{5y}$ find the value of $f$ when $t = -6$ , $y = 4.2$<br>We substitute -6 for t and 4.2 for y in the formula.<br>$f = \frac{(-6)^2}{5(2.4)}$<br>$f = \frac{36}{5}$  |  |
| Example 1<br>f = p + 4. find<br>the value of $f$<br>when $p = 6$ .<br>We substitute 6<br>for p in the<br>formula.<br>f = (6) + 4<br>f = 10   | Example 2<br>f = 2p + 4. find<br>the value of $f$<br>when $p = -6$ .<br>We substitute -6<br>for p in the<br>formula.<br>f = 2(-6) + 4<br>f = -8   | Example 3<br>$f = t^2$ . find the<br>value of $f$ when<br>t = -6.<br>We substitute -<br>6 for t in the<br>formula.<br>$f = (-6)^2$<br><b>f = 36</b>   | Example 4<br>$f = \frac{t^2}{5y}$ . find the value of $f$ when t = -6, y =<br>4.2<br>We substitute -6 for t and 4.2 for y in the<br>formula.<br>$f = \frac{(-6)^2}{5(2.4)}$<br>$f = \frac{36}{12}$  |  |
| Example 1<br>f = p + 4. find<br>the value of $f$<br>when $p = 6$ .<br>We substitute 6<br>for p in the<br>formula.<br>f = (6) + 4<br>f = 10<br>When substitute nego   | Example 2<br>f = 2p + 4. find<br>the value of $f$<br>when $p = -6$ .<br>We substitute -6<br>for p in the<br>formula.<br>f = 2(-6) + 4<br><b>f = -8</b><br>gative numbers, we mutually a serve the s | Example 3<br>$f = t^2$ . find the<br>value of $f$ when<br>t = -6.<br>We substitute -<br>6 for t in the<br>formula.<br>$f = (-6)^2$<br>f = 36<br>ust put brackets around   | Example 4<br>$f = \frac{t^2}{5y}$ . find the value of $f$ when t = -6, y =<br>4.2<br>We substitute -6 for t and 4.2 for y in the<br>formula.<br>$f = \frac{(-6)^2}{5(2.4)}$<br>$f = \frac{36}{12}$<br>and them to ensure the correct order of<br>s. (We can also do this with positive numbers)                             |  |
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#### Component Knowledge

- Recall area of basic 2D shapes
- Find the area of a trapezium
- Find the area of compound shapes (excluding parts of circles)

### **Compound shapes**

Area of trapezia &







### Showing edges in plans and elevations

This provides more information about the shapes and makes it easier to identify the direction from which the plan and elevation are drawn.







# **Drawing**

**Component Knowledge** 

To be able to draw a 3D shape on Isometric • paper

#### Kev Vocabularv

|   | <u>Key Vocabulary</u>  |
|---|--|
| Isometric   | An isometric drawing is a drawing of a 3- dimensional shape on a two-  |
|   | dimensional surface. A vertical line is used as a place to start. Horizontal lines   |
| la sus stuis Den su   | are created at 30- degree angles.  |
| Isometric Paper   | Isometric paper is paper with dots arranged in equilateral triangles.  |
| Edge  | An edge is where two faces, on a shape, come together. On 3D shapes they are   |
|   | the lines that separate each face.   |
| Vertex  | A vertex is a corner where edges meet.   |
| Faces   | A face is a flat or curved surface on a 3D shape.  |
| We can draw 2D representations of 3<br>This one has<br>a front edge<br>We can draw cubes from this<br>angle on isometric paper (spotty<br>triangle paper) | BD shapes from two different angles:   This one has a front face   We can draw cubes from this angle on square paper. The lines can never be drawn horizontally. The lines can never be drawn horizontally. The lines can never be drawn horizontally. |
|   |  |
| When drawing<br>objects on<br>isometric<br>paper, you very<br>rarely (if ever)<br>join dots<br>across wider<br>gaps                                       | Above = ok!  |
| They usually<br>join to dots<br>directly next<br>to them  | low = not ok ! (usually)   |
|   | Online clips   |